Modeling Collective Anticipation and Response on Wikipedia

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Kobayashi, Ryota, et al. "Modeling collective anticipation and response on wikipedia." *arXiv preprint arXiv:2105.10900* (2021).

"I think the next century will be the century of complexity."

Stephen Hawking

com.plex [adj., v. kuh m-pleks, kom-pleks; n. kom-pleks]

- or deal with: a complex problem

Source: Dictionary.com

"Complex systems consist of a large number of interacting components. The interactions give rise to emergent hierarchical structures. The components of the system and properties at systems level typically change with time."

H.J. Jensen, in Encyclopedia of Complexity and Systems Science

1) composed of many interconnected parts; compound; composite: a complex highway system

2) characterized by a very complicated or involved arrangement of parts, units, etc.: complex machinery

3) so complicated or intricate as to be hard to understand

Box 1

Tool box

Agent-based and numerical simulations Information theory (Non-linear) Dynamical systems Data mining and optimisation **Networks**



Social networks

- Collaboration networks
- Communication networks
 - Online social networks

Biological networks

- Protein-protein interaction networks

- Neural networks
 - Food webs

Series on Complexity Science - Vol. 6 A Guide to Temporal Networks Second Edition Naoki Masuda **Renaud Lambiotte** World Scientific

How does the structure of a network affects dynamics ? How can we use dynamics to reveal important structural features of a network? How does the structure of a network evolve in time?

How does a system repond to a perturbation?

SCHAUB, DELVENNE, LAMBIOTTE, AND BARAHONA



FIG. 1. Schematic of constructing dynamical similarity measures. Impulses are applied as inputs to different nodes of the network. The responses in time are interpreted as node vectors evolving in state space and can be compared, e.g., via an inner product from which we construct the similarity matrix $\Psi(t)$, or alternatively, its associated distance $D^{(2)}$. Nodes that drive the system similarly (differently) within the projected subspace are assigned a high (low) similarity score. The thus derived vector-space representation of the nodes can be used for a number of different learning tasks.

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How does a system repond to a perturbation?



Sornette, Didier, et al. "Endogenous versus exogenous shocks in complex networks: An empirical test using book sale rankings." *Physical Review Letters* 93.22 (2004): 228701.

Interaction between agents Self-exiting processes (e.g. Hawkes processes)

External perturbations

Peaks of activity in online media

Endogenous versus Exogeneous





Crane and Sornette, PNAS 2008

Most of the research has focused on an unexpected shock, but what about a planned event,

e.g., Election, Football match, Film release,

Classification into different classes

Lehmann et al. WWW 2012

Data

- We collected the time series of Wikipedia page views for pre-planned events. \bullet
- We consider 3,273 events of five popular categories: \bullet
 - 1. Election, 2. Sports event, 3. Association Football match (Football),
 - 4. Film release (Film), and 5. Holiday.
- We collected hourly page views for 10 days before and after the event day (21 days). \bullet

Example: 2016 NHL Winter Classic (Jan. 1st, 2016)



https://en.wikipedia.org/wiki/2016 NHL Winter Classic

From Dec. 22nd 2015 to Jan. 11th, 2016

Research Questions (RQs)

We explore two research questions about temporal patterns of collective attention towards a planned event.

RQ1. What are the essential characteristics of the temporal pattern towards planned events?

RQ2. How is event-related information (e.g., category and outcome) associated with the temporal pattern?

Model

We develop a simple model for the attention dynamics that incorporates three characteristics,

- 1) Anticipation (before the event),
- 2) Response (after the event),
- 3) Circadian Rhythm.

C(t)

$$f_{\text{peak}}(t) = C(t)D_{\text{peak}}(t)$$

where

$$= 1 + \alpha_c \cos\left(\frac{2\pi}{T}(t - t_c)\right)$$

$$D_{\text{peak}}(t) = \begin{cases} a_{-}e^{-\left|t-t_{p}\right|/\tau_{-}} + b_{-} \left(t < t_{p}\right) \\ a_{+}e^{-\left|t-t_{p}\right|/\tau_{+}} + b_{+} \left(t > t_{p}\right) \end{cases}$$



Model Fitting

The model can fit the attention dynamics accurately.







The time constants are related to the event category.

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Clustering Attention Patterns

Clustering result based on the model parameters $\{a_{\pm}, b_{\pm}, \tau_{\pm}; \alpha_{c}, t_{c}\}$ associated with the event categories (Gaussian mixture model + BIC)





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Table: Identified clusters

C 1	C2	C3	C4	C5	C6
3	2	4	3	16	64
120	7	1	4	11	70
0	165	0	0	5	63
0	0	140	57	26	6
0	Ο	Ο	Ο	14	$\Delta \Delta$

Table: Performance (AMI)

Clusters	Features	AMI
6	8	0.47 (0.46-0.49)
8	7	0.35 (0.33-0.38)
7	4	0.36 (0.32-0.38)
2	3	0.39 (0.39-0.39)

Predicting Response Patterns

We predict the page view time series for six days after the event date. We use a Bayesian method for fitting the response parameters, which utilizes the attention dynamics before the peak and event category information.



Event outcome vs Collective attention

Example: 2017-18 UEFA Champions League: Manchester City vs Liverpool FC.



"No one remembers losers" (by Jurgen Klopp)

Liverpool FC won the match!

Table: Parameter distribution

	a_+	$ au_+$ (hours)
Win	680 (250-1,300)	8.6 (2.5-12)
Draw	770 (200-1,900)	9.4 (1.0–15)
Lose	1,400 (370-4,600)	1.9(1.0-7.9)

#Page View (/h)

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Conclusion

We explore two research questions by developing a simple model for the dynamics of collective attention.

RQ1. What are the essential characteristics of the temporal pattern towards planned events?

- **1. Exponential anticipation (before the event)**
- 2. Response (after the event), and
- 3. Circadian rhythms;

RQ2. How is event-related information (e.g., category and outcome) associated with the temporal pattern?

Anticipation + Event information = Response

- 1. Event category helps to predict the response pattern.
- **2. Clustering result is associated with the category.**
- 3. Response patterns are associated with the outcome (win, draw, or lose) of the football match.





Football 2018/3/14 FC Barcelona



Holiday

Easter





Film

