

# Improving Productivity and Sustainability for Parallel Computing Software



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Seattle, WA

- **Productivity and Sustainability Improvement Planning (PSIP)**

<https://bssw.io/psip>



A lightweight iterative workflow, where teams identify their most urgent software bottlenecks and track progress to overcome them.

- **Resources for Software Development Kits (SDKs)** facilitate work toward a sustainable ECP software ecosystem

– <https://github.com/betterscientificsoftware/SDK-Tools>

- **IDEAS-ECP outreach** communicates best practices; partners with synergistic groups

- Webinar series on *Best Practices for HPC Software Developers*
- Tutorials on *Better Scientific Software*
  - Software testing, code coverage
  - Improving reproducibility through better scientific software
  - Verification & refactoring
  - Git workflows
  - Introduction to software licensing
  - Better (small) scientific software teams

<https://ideas-productivity.org>



- **Better Scientific Software site** (<https://bssw.io>)



Provides a community-based hub for sharing info on practices, techniques, and tools to improve developer productivity & software sustainability

- **BSSw Fellowship Program**

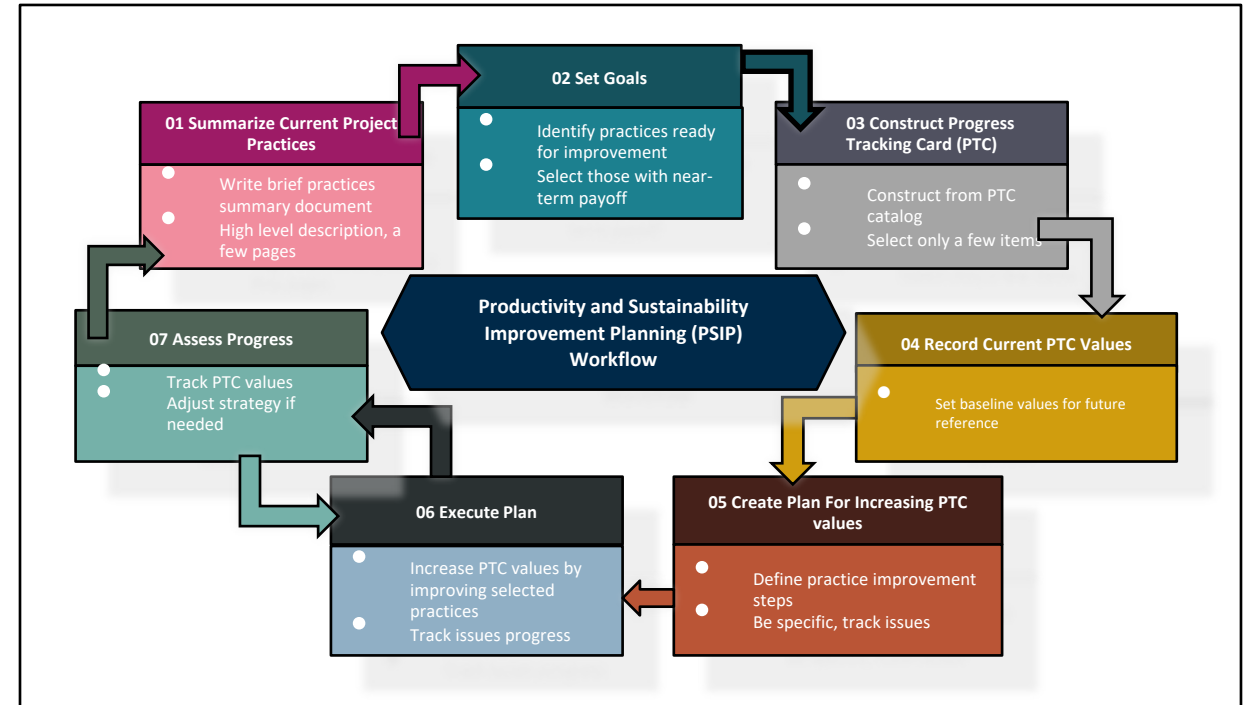
- Provides recognition & funding to leaders & advocates of high-quality scientific software; provides SWP methodologies for ECP community

# Productivity and Sustainability Improvement Planning (PSIP)



A lightweight iterative workflow, where teams identify their most urgent software bottlenecks and track progress to overcome them.

PSIP workflow helps a team identify areas for improvement, select a specific area and topic for a single improvement cycle, and then develop those improvements with specific metrics for success.



Snapshots of Progress Tracking Cards

By EXAALT,  
ExaStar,  
MPICH teams



Want more info?

<https://bssw.io/psip>

## What is BSSw?

Community-based hub for sharing information on practices, techniques, and tools to improve developer productivity and software sustainability for computational science.

**We want and *need* contributions from the community ... Join us!**

### • Types of content

- Informative articles
- Curated links
  - Highlight other web-based content
- Events
- WhatIs, HowTo docs
- Blog articles

**Receive our email digest**

**Many contributors**

### Better Scientific Software: 2019 Highlights



- [Unit Testing C++ with Catch](#), Mark Dewing
- [The Art of Writing Scientific Software in an Academic Environment](#), Hartwig Anzt
- [FLASH5 Refactoring and PSIP](#), Anshu Dubey and Jared O'Neal
- [Software Sustainability in the Molecular Sciences](#), Theresa Windus and T. Daniel Crawford
- [Working Effectively with Legacy Code](#), Ross Bartlett
- [Building Community through Software Policies](#), Piotr Luszczek and Ulrike Meier Yang
- [Continuous Technology Refreshment: An Introduction Using Recent Tech Refresh Experiences on VisIt](#), Mark Miller and Holly Auten
- [Give Thanks!](#), Angela Herring



**GOAL:** Foster and promote practices, processes, and tools to improve developer productivity and software sustainability of scientific codes

## Meet Our Fellows

The BSSw Fellowship program gives recognition and funding to leaders and advocates of high-quality scientific software. Meet the Fellows and Honorable Mentions and learn more about how they impact Better Scientific Software.









[Fellowships Overview](#)
[Apply](#)
[Meet Our Fellows](#)
[BSSw Fellowship FAQ](#)

**AWARD:** We select at least 3 Fellows per year and honorable mentions as appropriate. Each 2020 BSSw Fellow will receive up to \$25,000 for an









activity that promotes better scientific software. Activities can include organizing a workshop, preparing a tutorial, or creating content to engage the scientific software community.

2018 - 2020







### 2018 Class

 <b>Jeffrey Carter</b> University of Alabama Improving code quality through modern code review	 <b>Ivo Zinner</b> University of California, Santa Cruz Enabling reproducible research through automated computational experimentation	 <b>David S. Katz</b> University of Illinois at Urbana-Champaign, National Center for Supercomputing Applications Enabling software developers bring reproducible research principles for software citation	 <b>Andrew Lumsdaine</b> Pacific Northwest National Laboratory, University of Washington, Northwest Institute for Advanced Computing Guiding efficient use of modern C++ in high performance computing
 <b>Neal Davis</b> University of Illinois at Urbana-Champaign Teaching Assistant Professor, Computer Science	 <b>Marc Henry de Waele</b> National Renewable Energy Laboratory Postdoctoral Researcher	 <b>Ella Sidorowicz</b> Lawrence Livermore National Laboratory HPC HPC Specialist, Lifetime Computing	 <b>Ying Li</b> Argonne National Laboratory Argonne Scholar, Argonne Leadership Computing Facility

### 2019 Class

 <b>Pere Gaspar</b> University of California, Davis Leading star scientific software project from inception to long-term sustainability	 <b>Ignacio Legido</b> Lawrence Livermore National Laboratory Improving the reliability of scientific applications by analyzing and debugging floating-point software	 <b>Tara Malik</b> Rutgers University Reducing technical debt in scientific software through reproducible containers	 <b>Kyle Niemeyer</b> Oregon State University Educating scientists on best practices for developing research software
 <b>Stephen Andrews</b> Lawrence Livermore National Laboratory Staff Scientist, KCP-B, Verification and Analysis	 <b>Nasir Elsay</b> University of Alabama Ph.D. Student, Computer Science	 <b>Benjamin Pritchard</b> Virginia Tech Software Scientist, Molecular Sciences Software Institute	 <b>Vanessa Sochat</b> Stanford University Research Software Engineer, Stanford Research Computing Center

### 2020 Class

 <b>Nasir Elsay</b> University of Alabama Automating testing in scientific software	 <b>Derman Roussee</b> Sustainable Software Institute, University of California, Davis Introducing agile scientific software development to underrepresented groups	 <b>Cindy Rubio-Duran</b> University of California, Davis Improving the reliability and performance of numerical software
 <b>David Boehme</b> Lawrence Livermore National Laboratory Research Staff, Center for Applied Scientific Computing	 <b>Suryana</b> Haptics Research, Shanghai Consulting Founder and Principal, Open source software management and collaboration	 <b>David Rogers</b> National Center for Computational Sciences, Oak Ridge National Lab Computational Scientist

**August 2020: Call opens for applications for the 2021 BSSw Fellowship Program.**

# Advancing Scientific Productivity through Better Scientific Software: Developer Productivity and Software Sustainability Report

Disruptive changes in computer architectures and the complexities of tackling new frontiers in extreme-scale modeling, simulation, and analysis present daunting challenges to software productivity and sustainability.

This newly released report explains the IDEAS approach, outcomes, and impact of work (in partnership with the ECP and broader computational science community).

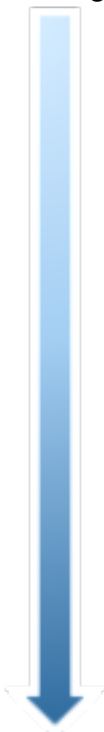
Target readers are all those who care about the quality and integrity of scientific discoveries based on simulation and analysis. While the difficulties of extreme-scale computing intensify software challenges, issues are relevant across all computing scales, given universal increases in complexity and the need to ensure the trustworthiness of computational results.



<https://exascaleproject.org/better-scientific-productivity-through-better-scientific-software-the-ideas-report>

# Speakers for this mini-symposium

Enabling  
Technologies



Applications

- |                    |  |
|--------------------|--|
| 10:55-11:15        | Judy Hill, Oak Ridge National Laboratory<br>Views on Software Sustainability from a Computing Facility Perspective   |
| 11:20-11:40        | Mark Gates, University of Tennessee<br>The Sustainability Lessons of the SLATE Project                               |
| 11:45-12:05        | Michal Habera ,<br>FEniCSX: A Sustainable Future for the FEniCS Project  |
| 12:10-12:30        | Sunita Chandrasekaran, University of Delaware<br>Training and Best Practices to Develop Portable Yet Performant Code |
| <b>Lunch Break</b> |  |
| 3:20-3:40          | Dave Moulton<br>Productivity and Sustainability in a Community-Driven Software Ecosystem<br>for Watershed Science    |
| 3:45-4:05          | Ken Jansen<br>Software Sustainability Lessons from the Fluid Dynamics Community                                      |
| 4:10-4:30          | Ben Pritchard<br>Challenges and Best Practices in the Computational Molecular Sciences                               |
| 4:35-4:55          | Anshu Dubey<br>Experiences with Productivity and Software Sustainability on LCF Machines                             |

# Topics to consider during this session

- What does software productivity and sustainability mean? Is there a difference between the application communities and the enabling technologies communities?
- What challenges exist in today's landscape for ensuring software sustainability and developer productivity?
- What lessons learned and best practices can be shared between communities?

**Why should software developers be concerned about sustainability and productivity?**