



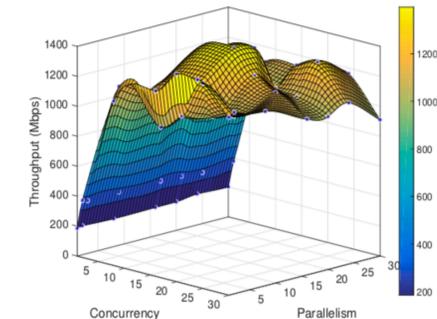
Background:

- **1+ Zettabytes** of data is moved globally in a year;
- Consumes **200 Terawatt hours** of electricity, costing **40 billion Dollars** per year.

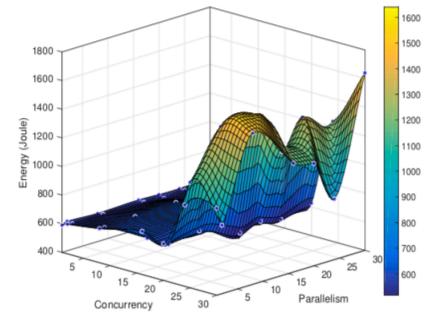


Method:

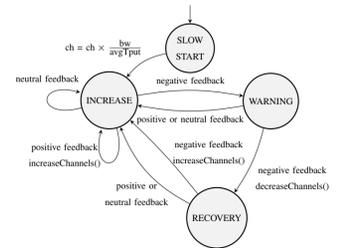
- **Offline historical data analysis** followed by **online dynamic tuning**.



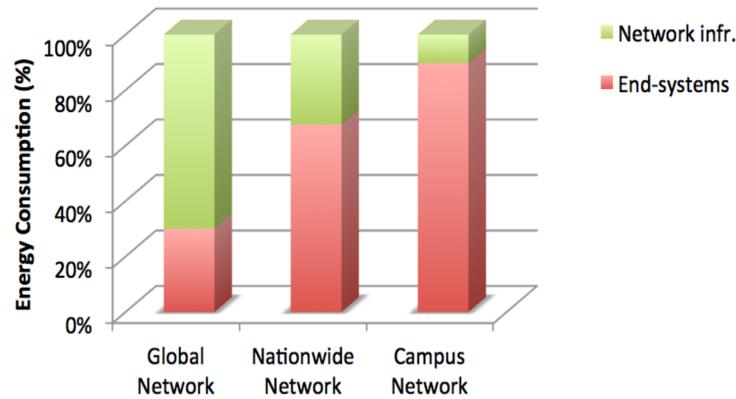
(a) Achieved Throughput for different cc and p



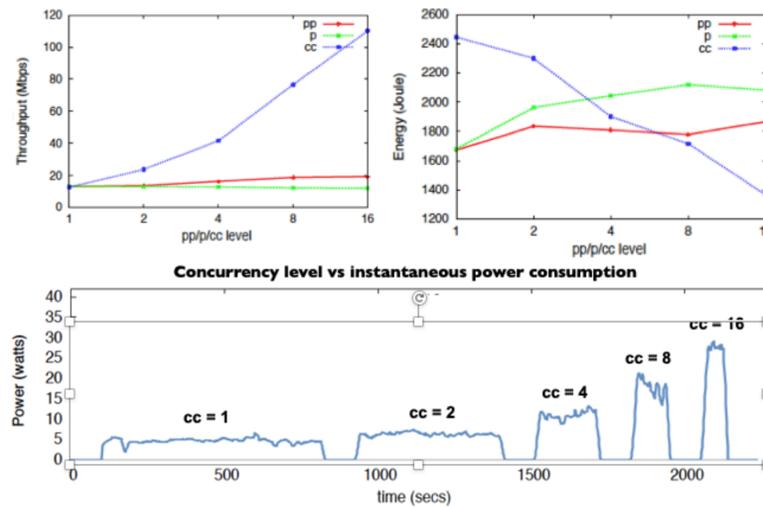
(b) Energy Consumption for different cc and p



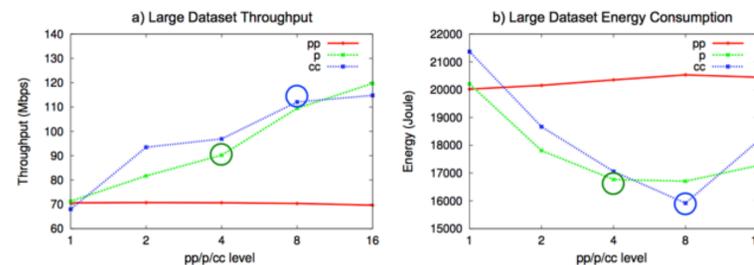
Energy Consumption



How do we save energy?



Not That Simple..



- Server and network components are **not energy proportional**
- Need to find the **break points for this nice balance**, and use this fact to our advantage in end-to-end energy-efficient throughput optimization.

Application Areas:

- Bulk data replication, cloud-hosted web services, mobile/IoT data transfers



Goal:

- **Minimize energy consumption** during data movement through **application-level tuning** and optimization at the end systems.

