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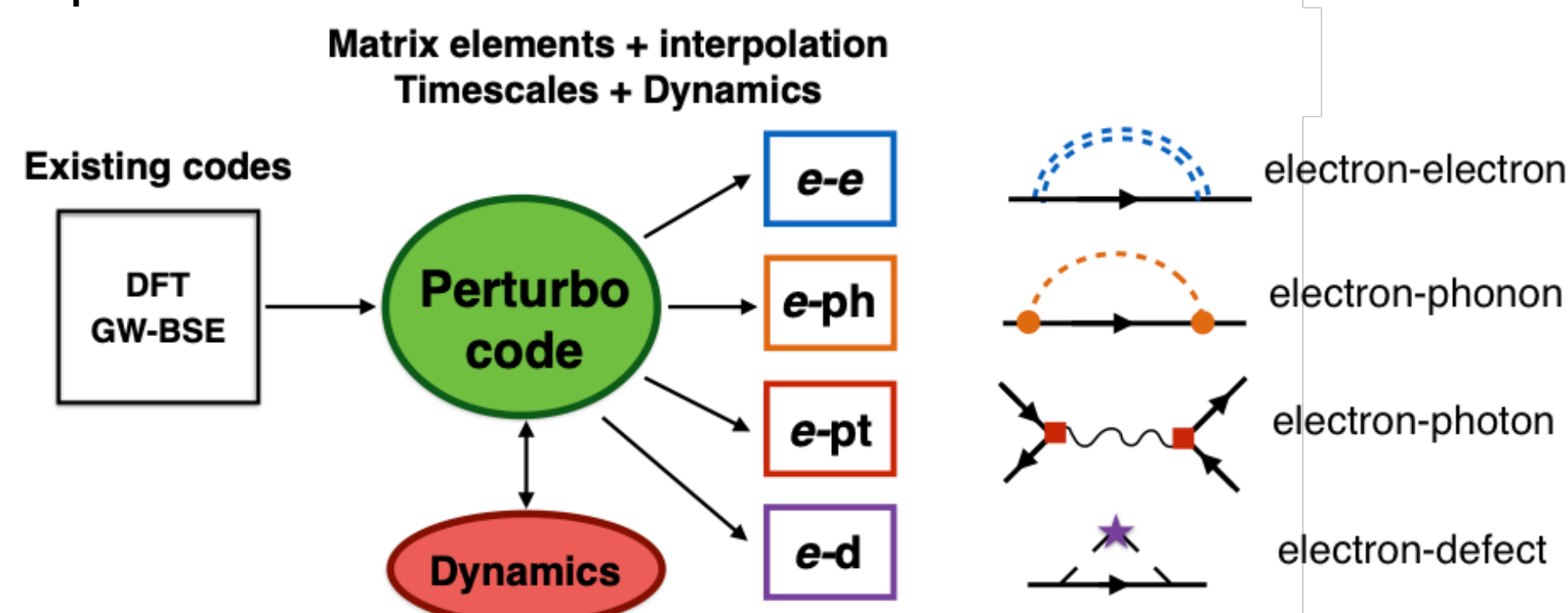
SI2-SSE: **PERTURBO**: a software for accelerated discovery of microscopic electronic processes in materials

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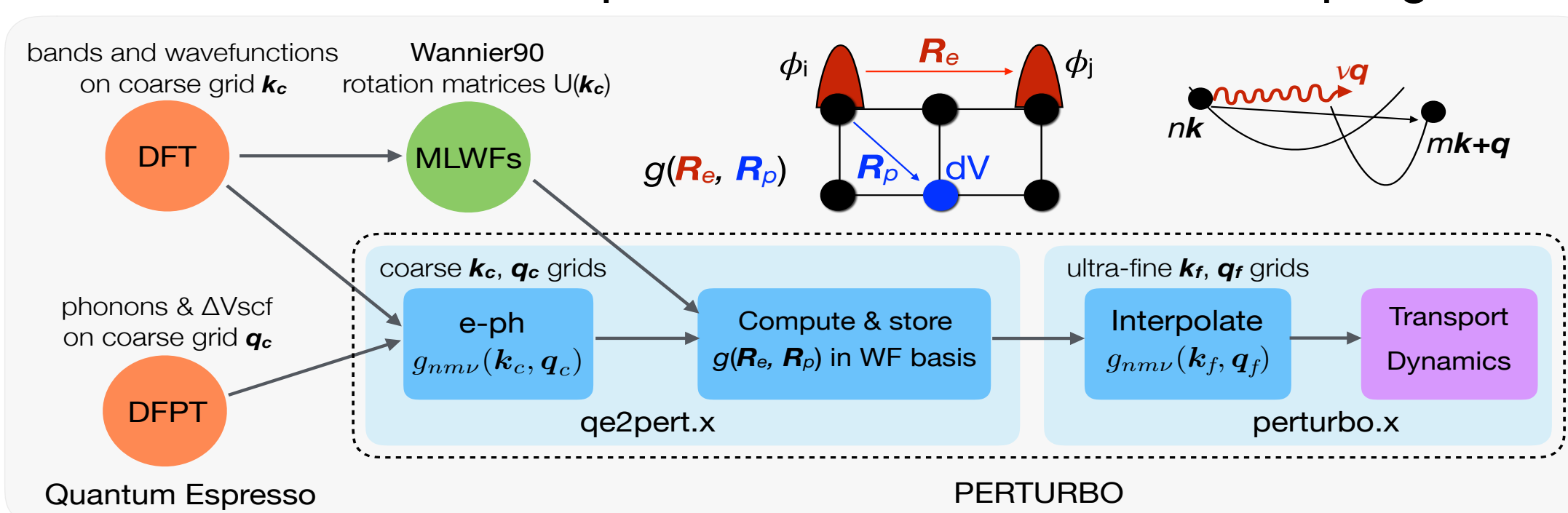
Background

- Solid-state technologies depend crucially on **charge carrier scattering and dynamics**.
- The dynamical processes involve the interactions of electrons with electrons, lattice vibrations (phonons), light (photons), and atomic defects.
- PERTURBO is a robust platform to study electron scattering processes using **first-principles calculations** and **many-body perturbation theory** with angstrom space and femtosecond time resolutions.

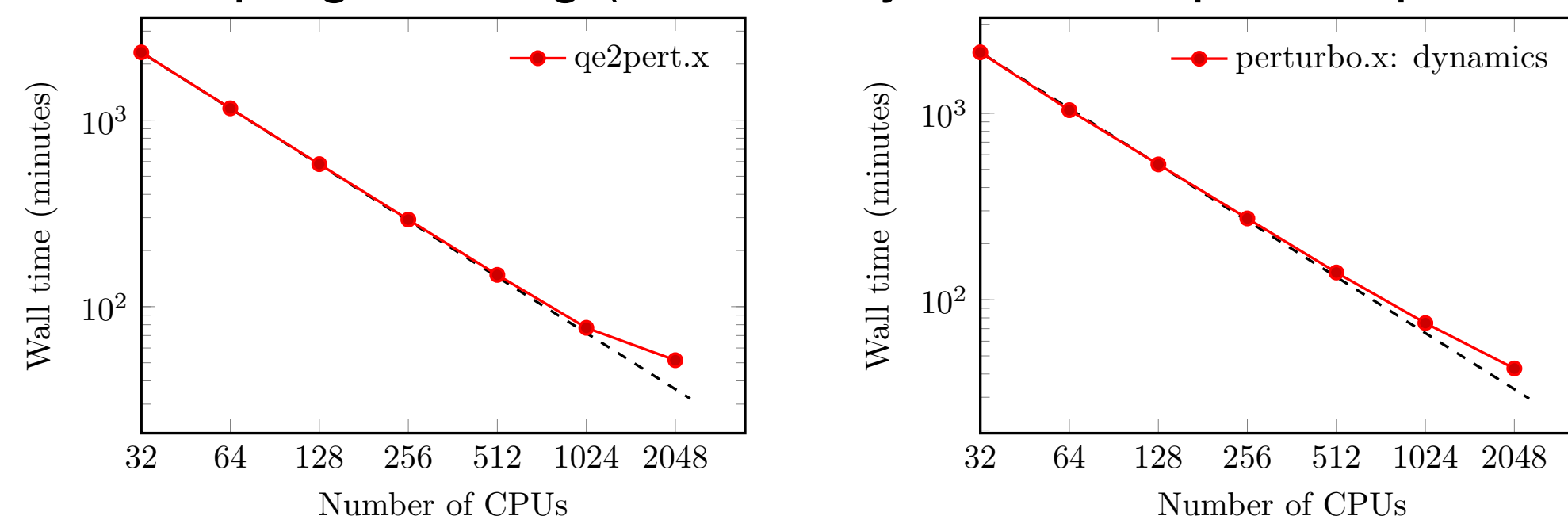


PERTURBO platform

- Current PERTURBO mainly supports e-ph interactions
- Subroutines for e-e, e-pt, and e-d interactions are in progress

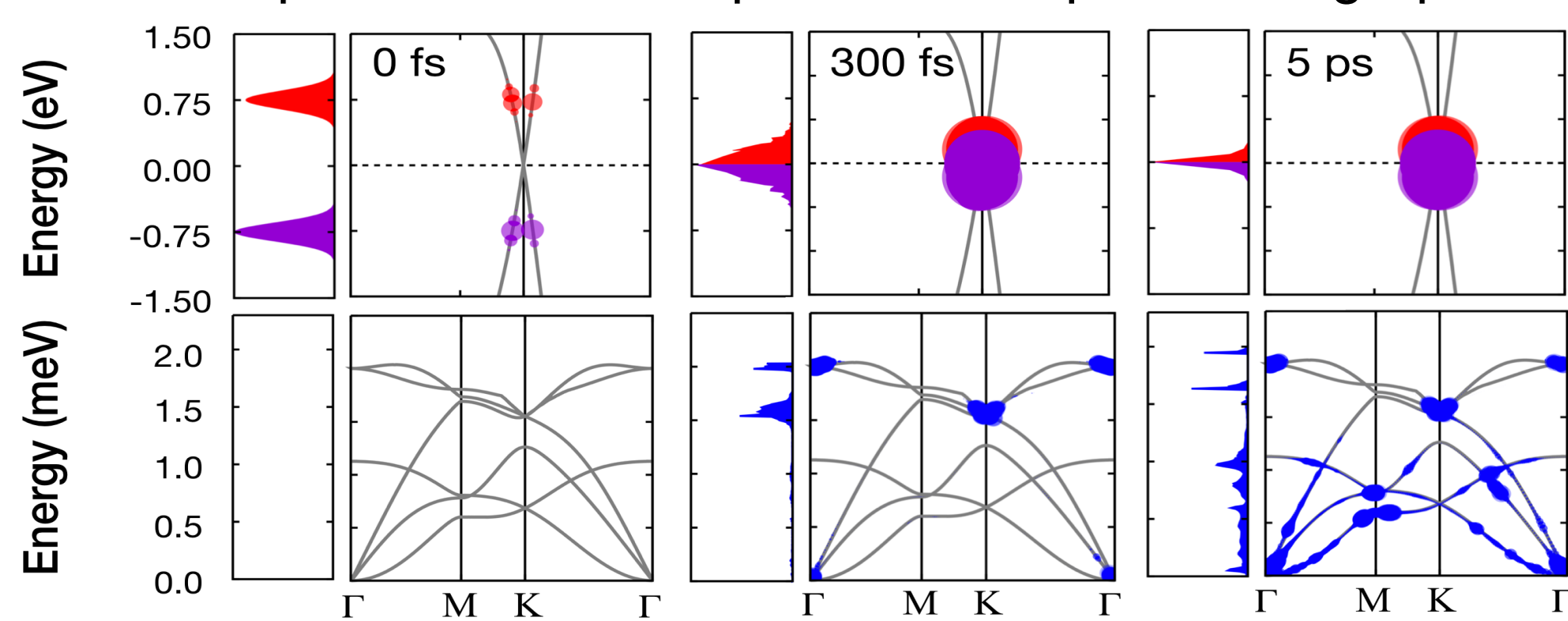


- Modern programming (HDF5 & hybrid MPI/OpenMP parallel)

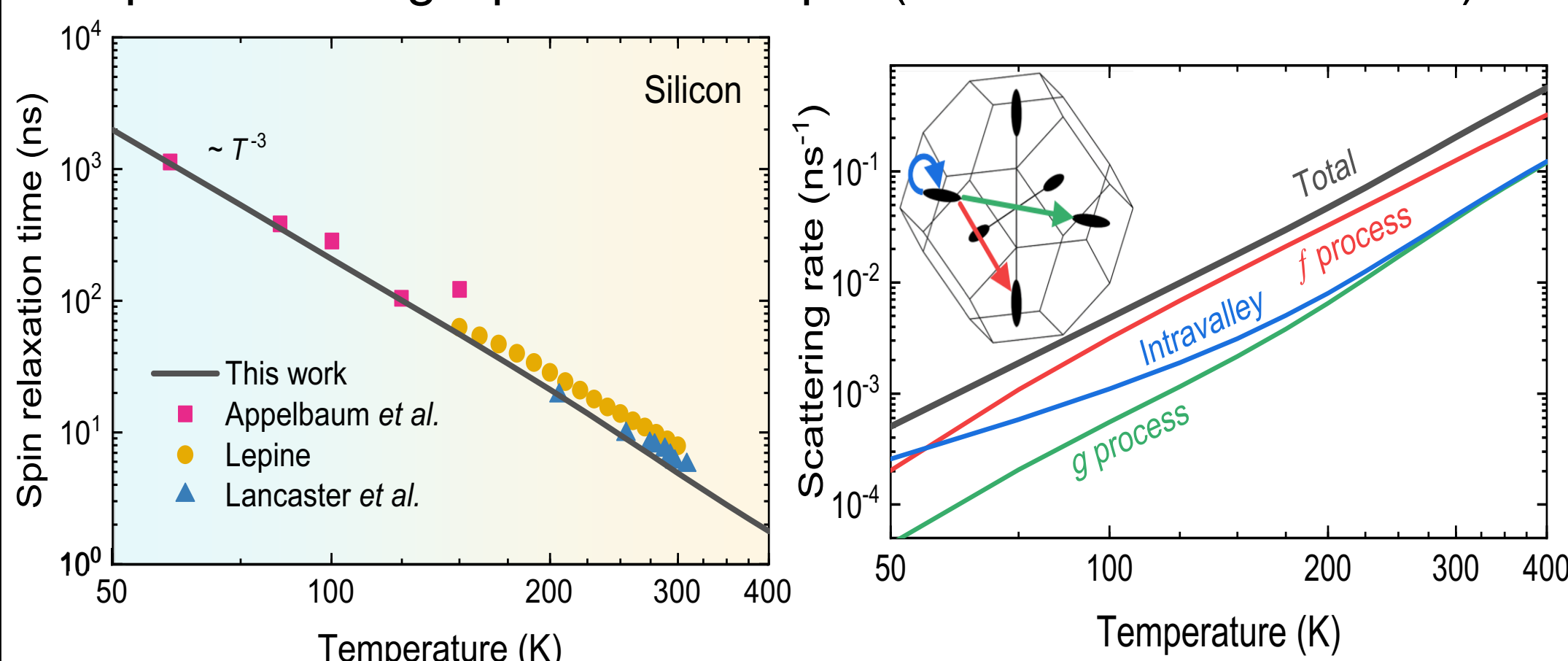


Carrier dynamics

- Hot carrier cooling and spin-flip dynamics can be modeled fully from first principles methods
- Time-step electron/hole & phonon occupations in graphene

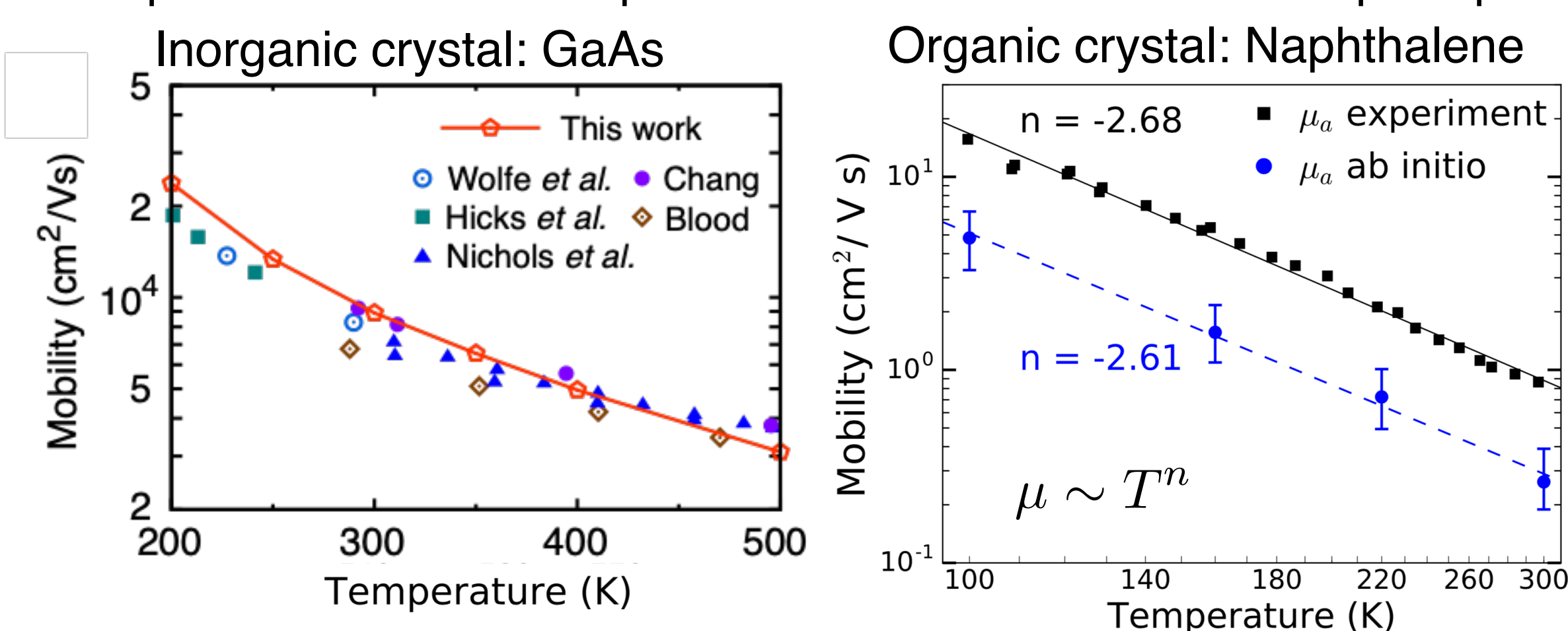


- Spin-flip dynamics and valley scattering mechanisms e-ph scattering flips electron spin (Elliot-Yafet mechanism)

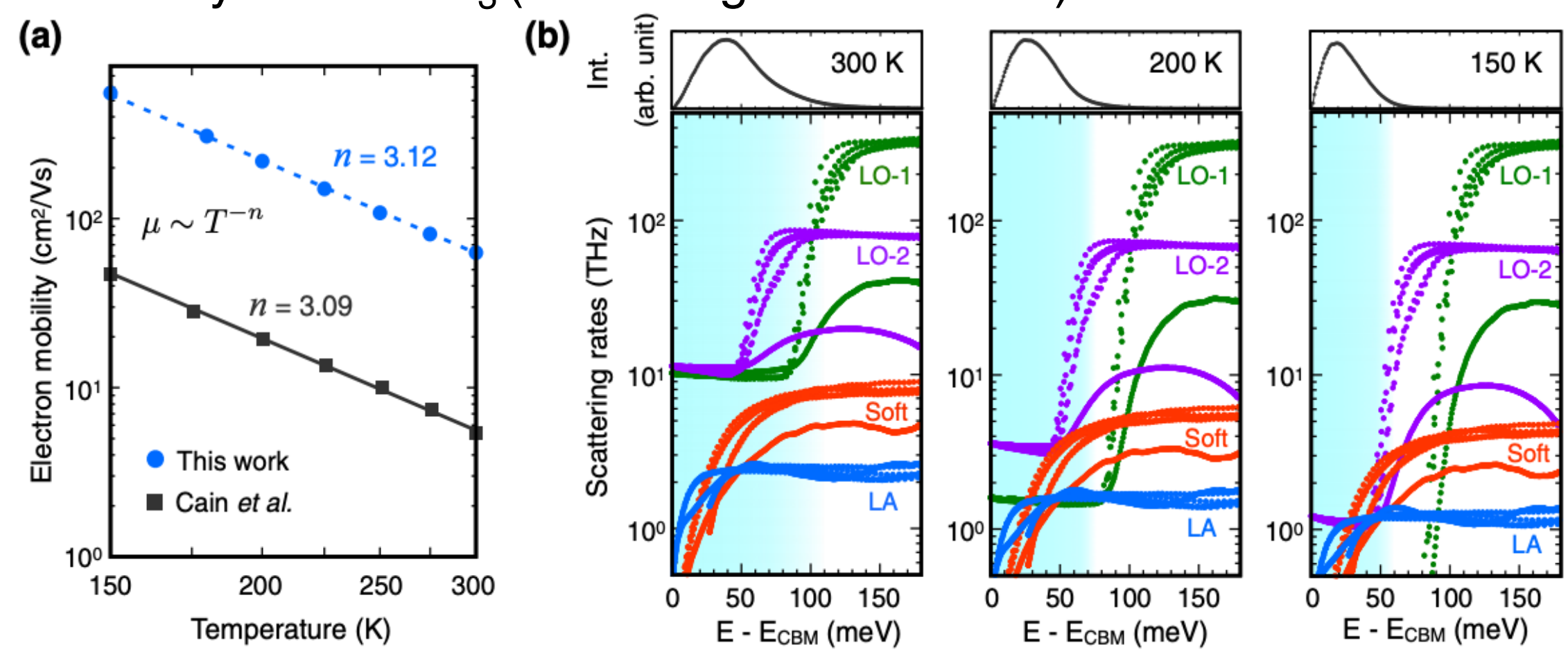
As for references, please see Marco Bernardi group website (<http://bernardi.caltech.edu/publications/>) for more details

Charge transport

- Compute mobility based on Boltzmann transport equation
- Temperature and state-dependent relaxation time from first-principles



Oxide crystal: SrTiO₃ (scattering mechanisms)



Our research model canvas (overview)

Key partners

We acknowledge



Key activities

- Develop main subroutines
- Maintain code website
- Organize workshop

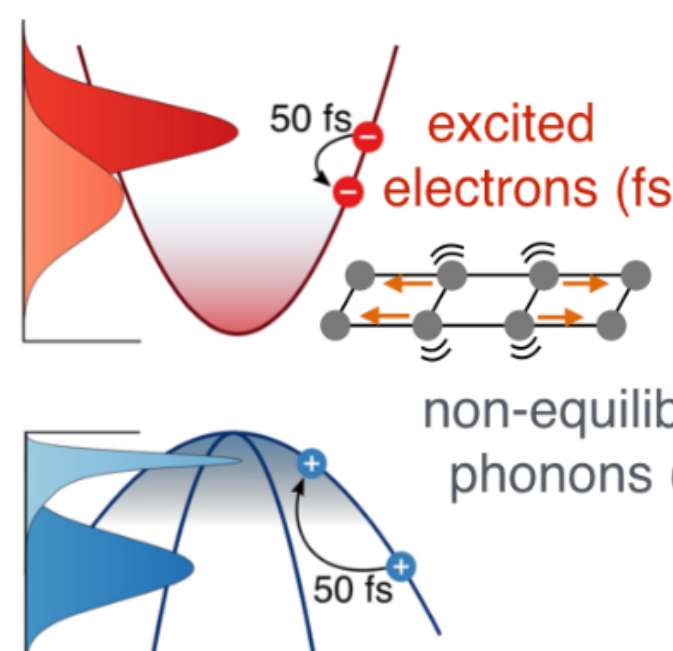
Key resources

- PERTURBO source codes
- Excellent postdocs and graduate students
- Computer resources

Value proposition

PERTURBO

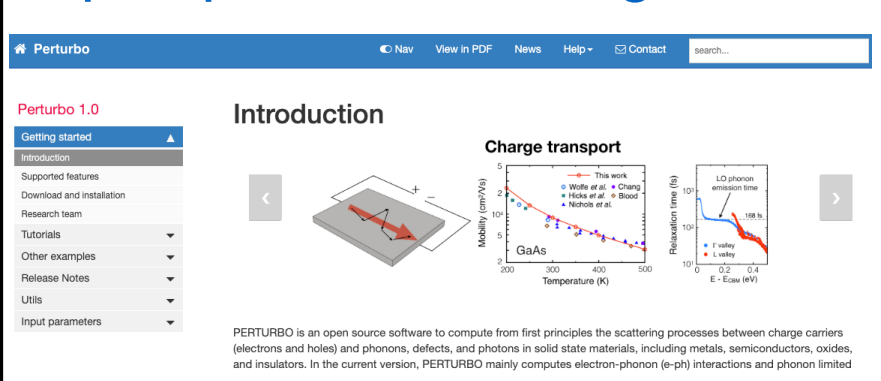
- Compute charge transport and dynamics in solid-state materials from first principles methods



Customer relationship

- Become a free member to access the source codes perturbo@caltech.edu

Channel

PERTURBO website <https://perturbo-code.github.io/>

Customer

- Scientists who work on first principles calculations
- Experimentalists who work on ultrafast dynamics
- Researchers who work on materials informatics
- Engineers who design new materials and devices

Cost structure

PERTURBO developer team in Marco Bernardi research group

Revenue stream

Users, Publications, Scientific discovery, Materials design