Initial Thoughts on Cybersecurity And Reproducibility

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A Little Background

- I lead the NSF Cybersecurity Center of Excellence: trustedci.org
- TrustedCl's mission in a nutshell: (1) Understand how cybersecurity supports science and (2) help community implement cybersecurity.
- What cybersecurity supporting science means: Productivity, Trustworthiness, Reproducibility

A Conversation Starter

- 1. A computer system without cybersecurity is not predictable, and hence would unable to provide reproducibility.
- 2. However, there exists a number of challenges in how cybersecurity contributes to and challenges reproducibility.
- 3. Our paper attempts to enumerate these challenges and start a conversation between cybersecurity and reproducibility researchers and professionals.

We Believe This is Unexplored Territory

We are aware of work on the reproducibility of cybersecurity experiments (e.g. [1]).

We are not aware of any research as to the impact of cybersecurity, both positive and negative, on reproducibility.

This paper is about the latter.

Cybersecurity Definition

We broadly include:

- Preventing malicious intrusions.
- Preventing denial of use
- Preventing data alteration, intended or not.
- Preventing privacy violations.
- Confidentiality of source code and other research artifacts.

We define reproducibility in the computational sense: providing digital scholarly objects associated with the computational findings that would allow a reader to understand and regenerate the results. This includes any data, codes or scripts, inputs, and other relevant information, and made available in an open way if possible. [2, 3].

Reproducibility and Cybersecurity Challenges

Impact of Unauthorized Access on Reproducibility

- Unauthorized access -> loss of confidence that the computer system is behaving as it is intended.
- Can be restored to some extend through forensics and investigation.
- How does this loss of confidence impact reproducibility?

Impact of Patching on Reproducibility

- Patching: fixing a cybersecurity vulnerability on a operating system.
- Ideally a patch doesn't otherwise impact system behavior or performance.
- In the real world, this ideal doesn't hold.
 - E.g. Spectre and Meltdown patches had significant impacts on system performance [4].
- When do such changes impact reproducibility?

Impact of Imperfect Data Integrity on Reproducibility

- Data integrity errors may be caused maliciously or by IT failures.
- With larger data sizes, changes of IT failures is growing.
- Different science domains seem to have different tolerances.
- Can we quantify when data integrity errors are harmful to reproducibility?

Confidentiality of Data and Software

- Reproducibility relies on availability of software and data used in research.
- What if data has privacy issues? Or software is not open source?
- When and how can reproducibility accept confidential research artifacts?

Cybersecurity as an Ethical Issue

- Do cybersecurity failures lead to a lack of confidence in a computer system by the public and other researchers?
- Does that lack of confidence translate into a lack of confidence in the scientific results which were generated by using that computer system?
- Is this a motivating need reproducibility needs to address?

Trading off Reproducibility and Productivity

- Cybersecurity is not free, for example:
 - Implementation costs.
 - Performance overhead.
 - System complexity/usability.
- What is the appropriate trade-off point for reproducibility?

Closing Thoughts

- 1. Hopefully convinced you there are some interesting challenges at the intersection of cybersecurity and reproducibility.
- 2. A goal of cybersecurity for science should be reproducibility.
- 3. The authors will continue to refine and research the issues described and welcome collaboration.

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