Table S1. DelApp assessment and scoring procedure

Assessment	Trial	Instructions for assessor	Scoring
1. Arousal	Question 1	Is the participant responsive or arousable, or does the participant open eyes to speech (say their name) or touch on shoulder for more than 10	Yes (1 point) No (0 points)
		seconds?	
	Question 2	Does the participant open eyes briefly (less than 10 seconds) to speech or	Yes (1 point)
	(only if	touch on the shoulder?	No (0 points)
	question 1 is		N.B. if Q1 yes, this item
	"no")		will be scored 1 point.
	Question 3	Can the participant say their name, or (if not) obey a one stage command,	Yes (1 point)
		for example lifting one arm?	No (0 points)
	Question 4	Can the participant follow an object with their eyes for 5 seconds?	Yes (1 point)
			No (0 points)
2. Visual pre-test	Identifying	Say to the participant:	Not scored.
	shape		
		"In a moment a white star will be shown on the screen of the phone. Can	
		you tell me when you see this star appear?"	
		Did the participant observe the star?	

3. Sustained	Trial 1	Say to the participant:	Practice trial is not scored.
attention task	(practice), 2 and		For trials 2 and 3, 1 point is
	3	"You will see a series of stars appear on the screen. I want you to keep	given for each correct
		looking at the screen and count the stars. You should keep counting until $I$	answer.
		ask you how many stars you counted. Are you ready?"	
		Press OK when you are ready to continue with the practice.	
	Trials 4 to 7	Say to the participant:	1 point for each correct
			answer.
		"As before, every now and then a white star will appear on the screen. I	
		want you to keep looking at the screen and count how many stars you see.	
		You will also see some small triangles appearing on the screen. Please try	
		ignoring these triangles and just keep counting the stars as before. You	
		should keep counting until I ask you how many stars you counted.	
		Are you ready?"	
			DelApp total score: 0-10
			(10 = good performance)

Figure S1. Schematic display of DelApp arousal assessment and scoring.

