

What is Engineering? What is Technology?



Marking Instructions

- Use a No. 2 pencil or a blue or black ink pen only.
- Do not use pens with ink that soaks through the paper.
- Make solid marks that fill the response completely.

CORRECT:



INCORRECT:



Name: _____ Date: _____

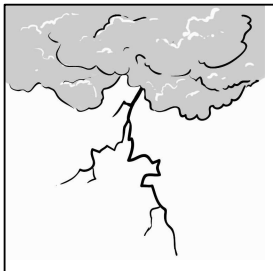
**Which of these describe Technology?
Choose ALL that apply.**

- ☐ Must be a computer
- ☐ Must solve a problem
- ☐ Must be new or modern
- ☐ Must be a kind of power
- ☐ Must have parts that move
- ☐ Must be invented by people
- ☐ Must use electricity or power
- ☐ Must have a computer inside
- ☐ Must have a screen to look at
- ☐ Must be a thing you can touch

Is Lightning a kind of technology?

☐ Yes

☐ No



Are these things that an engineer would do for his or her job? (YES or NO):

1. Develop better bubble gum	<input type="radio"/> Yes	<input type="radio"/> No
2. Steer ships	<input type="radio"/> Yes	<input type="radio"/> No
3. Install cable television	<input type="radio"/> Yes	<input type="radio"/> No
4. Improve bandages	<input type="radio"/> Yes	<input type="radio"/> No
5. Draw diagrams of new technologies	<input type="radio"/> Yes	<input type="radio"/> No
6. Fix headlights on cars	<input type="radio"/> Yes	<input type="radio"/> No
7. Fly airplanes	<input type="radio"/> Yes	<input type="radio"/> No
8. Nail beams together for new houses	<input type="radio"/> Yes	<input type="radio"/> No
9. Figure out how to package bottles so they don't break	<input type="radio"/> Yes	<input type="radio"/> No
10. Drive trains	<input type="radio"/> Yes	<input type="radio"/> No
11. Come up with ways to keep soup hot for a picnic	<input type="radio"/> Yes	<input type="radio"/> No
12. Develop smaller cell phones	<input type="radio"/> Yes	<input type="radio"/> No
13. Invent warmer kinds of cloth	<input type="radio"/> Yes	<input type="radio"/> No
14. Drive motor boats	<input type="radio"/> Yes	<input type="radio"/> No
15. Operate cranes	<input type="radio"/> Yes	<input type="radio"/> No

PLEASE DO NOT WRITE IN THIS AREA



[SERIAL]

Are these things that an engineer would do for his or her job?
(YES or NO):

16. Improve camera lenses	<input checked="" type="radio"/> Yes	<input type="radio"/> No
17. Invent waterproof materials	<input checked="" type="radio"/> Yes	<input type="radio"/> No
18. Design tools for surgery	<input checked="" type="radio"/> Yes	<input type="radio"/> No
19. Improve a truck by putting new wheels on it	<input checked="" type="radio"/> Yes	<input type="radio"/> No
20. Build chimneys out of bricks	<input checked="" type="radio"/> Yes	<input type="radio"/> No
21. Design ways to clean polluted air	<input checked="" type="radio"/> Yes	<input type="radio"/> No
22. Drive garbage trucks	<input checked="" type="radio"/> Yes	<input type="radio"/> No
23. Figure out ways to explore the ocean	<input checked="" type="radio"/> Yes	<input type="radio"/> No
24. Run machines for doctors and scientists	<input checked="" type="radio"/> Yes	<input type="radio"/> No
25. Install wiring	<input checked="" type="radio"/> Yes	<input type="radio"/> No
26. Fix computers	<input checked="" type="radio"/> Yes	<input type="radio"/> No
27. Think about ways to clean the air	<input checked="" type="radio"/> Yes	<input type="radio"/> No
28. Figure out what materials to use to make bridges	<input checked="" type="radio"/> Yes	<input type="radio"/> No
29. Put shelves together in a store	<input checked="" type="radio"/> Yes	<input type="radio"/> No
30. Design smaller kinds of computers	<input checked="" type="radio"/> Yes	<input type="radio"/> No
31. Drive racecars on a racetrack	<input checked="" type="radio"/> Yes	<input type="radio"/> No
32. Pour cement for new roads	<input checked="" type="radio"/> Yes	<input type="radio"/> No
33. Measure how much weight materials can hold before they break	<input checked="" type="radio"/> Yes	<input type="radio"/> No
34. Figure out how tall you can safely build towers	<input checked="" type="radio"/> Yes	<input type="radio"/> No
35. Cut glass to make windows in buildings	<input checked="" type="radio"/> Yes	<input type="radio"/> No
36. Pack furniture into boxes in a factory	<input checked="" type="radio"/> Yes	<input type="radio"/> No
37. Repair cars	<input checked="" type="radio"/> Yes	<input type="radio"/> No

How important are each of the following activities to the work of an engineer?



	Not Important		Sort of Important		Very Important
38. Using math	①	①	②	③	④
39. Driving machines	①	①	②	③	④
40. Using models	①	①	②	③	④
41. Testing ideas	①	①	②	③	④
42. Building houses	①	①	②	③	④
43. Working as a team	①	①	②	③	④
44. Doing experiments	①	①	②	③	④
45. Solving problems	①	①	②	③	④
46. Sketching ideas	①	①	②	③	④
47. Repairing engines	①	①	②	③	④
48. Using their creativity	①	①	②	③	④
49. Understanding science	①	①	②	③	④
50. Reading about inventions	①	①	②	③	④
51. Using power tools to fix things	①	①	②	③	④
52. Using power tools to build things	①	①	②	③	④
53. Writing down their ideas	①	①	②	③	④
54. Fixing broken things for other people	①	①	②	③	④
55. Writing reports for other engineers	①	①	②	③	④
56. Brainstorming different ideas	①	①	②	③	④
57. Driving people from place to place	①	①	②	③	④
58. Telling other people what they find out	①	①	②	③	④

PLEASE DO NOT WRITE IN THIS AREA

[SERIAL]

53
52
51
50
49
48
47
46
45
44
43
42
41
40
39
38
37
36
35
34
33
32
31
30
29
28
27
26
25
24
23
22
21
20
19
18
17
16
15
14
13
12
11
10
9
8
7
6
5
4
3
2
1

Which of these are examples of technology?
Choose all of the items that you think are technology.

 <p>Wind-up Toy <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Running Shoes <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Sandals <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Broom <input type="radio"/> Yes <input type="radio"/> No</p>
 <p>MP3 Player <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Volcano <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Piano <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Laptop <input type="radio"/> Yes <input type="radio"/> No</p>
 <p>Bird <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Windmill <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Keyboard <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Bonnet <input type="radio"/> Yes <input type="radio"/> No</p>
 <p>Bicycle <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Hand-held Fan <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Roller Blades <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Basket <input type="radio"/> Yes <input type="radio"/> No</p>
 <p>Oak Tree <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Dandelion <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Game Controller <input type="radio"/> Yes <input type="radio"/> No</p>	 <p>Cell Phone <input type="radio"/> Yes <input type="radio"/> No</p>