

README

Introduction

This is the C++ code of the algorithms in the paper “Finite orbits of the pure braid group on the monodromy of the 2-variable Garnier system” by P. Calligaris and M. Mazzocco.

Requirements

clang++ (Apple LLVM version 5.1 (clang-503.0.40)).

Installation

All algorithms need to be compiled.

1. Unzip the file “Algorithms_.zip” in a directory.
2. Execute the command “`make all`” to compile all the algorithms.
3. Change to the directory “./bin”.
4. Execute the desired algorithm.

Description

List of algorithms with their input and output files:

1. “algorithm_1_expansion_algorithm.cpp”:
 - Content: source code of Algorithm 1 (“Expansion Algorithm”).
 - Output file: “E45”.
2. “matching_algorithm_2_C_E45_E45_E45.cpp”:
 - Content: source code of Algorithm 2, matching E45xE45xE45.
 - Input file: “E45”.
 - Output file: “C_E45_E45_E45”.
3. “matching_algorithm_3_C_OID_OID_E45.cpp”:
 - Content: source code of Algorithm 3, matching OIDxOIDxE45.
 - Input file: “E45”.

- Output file: “C_OID_OID_E45”.
4. “matching_algorithm_4_C_ORED_E45_E45.cpp”:
- Content: source code of Algorithm 4, matching OREDxE45xE45.
 - Input file: “E45”.
 - Output file: “C_ORED_E45_E45”.
5. “matching_algorithm_5_C_OID_E45_E45.cpp”:
- Content: source code of Algorithm 5, matching OIDE45xE45.
 - Input file: “E45”.
 - Output file: “C_OID_E45_E45”.
6. “algorithm_6_check_not_relevant.cpp”:
- Content: source code of Algorithm 6. It deletes not relevant points.
 - Input file: “C_E45_E45_E45, C_OID_OID_E45, C_ORED_E45_E45, C_OID_E45_E45”.
 - Output file: “C_prime”.
7. “algorithm_7_check_finite_orbits.cpp”:
- Content: source code of Algorithm 7. It deletes points in C’ that not lead to finite orbits.
 - Input file: “C_prime”.
 - Output file: “C0”.
8. “algorithm_8_quotient_wrt_P4.cpp”:
- Content: source code of Algorithm 8. It quotients the set C0 w.r.t. the action of the group P4.
 - Input file: “C0”.
 - Output file: “C1”.
9. “algorithm_9_quotient_wrt_signs_and_perms.cpp”:
- Content: source code of Algorithm 9. It quotients the set C1 w.r.t. the action of the group $\langle \text{sign}_1, \dots, \text{sign}_4, (12)(34), (1234) \rangle$.
 - Input file: “C1”.

- Output file: “C2_prime”.

10. “algorithm_10_gen_subsets_AN.cpp”:

- Content: source code of Algorithm 10. It generates subsets A_N s.t. each element in A_N has the same $(p_1, p_2, p_3, p_4, p_\infty)$ up to signs and permutations. We act with the group:

$$\langle \text{sign}_1, \dots, \text{sign}_4, (12)(34), (1234) \rangle,$$

extended with the generator $P_{1\infty}$.

- Input file: “C2_prime”.
- Output: print the points p on screen.

11. “algorithm_11_quotient_wrt_P13P23P34.cpp”:

- Content: source code of Algorithm 11. It quotients each subset A_N w.r.t. the action of the group $\langle P_{13}, P_{23}, P_{34} \rangle$.
- Input: written in the preamble of the file.
- Output file: “C2”.

12. “finite_monodromy_groups.cpp”:

- Content: source code to calculate finite monodromy groups.
- Input: written in the preamble of the file.
- Output: print order of monodromy groups on screen.

List classes:

1. “pvi.cpp”:

- Content: the braid group B_3 , the pure braid group P_3 , the symmetry group G_{PVI} and the Jimbo-Fricke cubic.

2. “g2.cpp”:

- Content: the braid group B_4 , the pure braid group P_4 , the symmetry group G and the family of polynomials constraints f_1, \dots, f_{15} .

List of static libraries:

3. “custom_library.cpp”:

- Content: useful functions as print a point on screen or save a collection of points on a file.