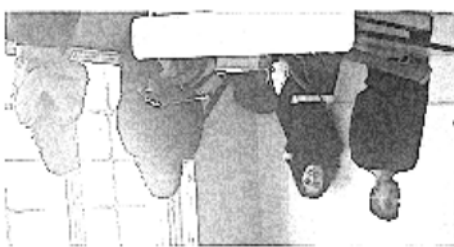


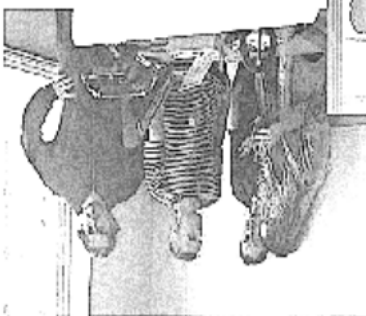
The presentations took place on
Wednesdays 26 March, 2 and 9 April
2025, in room Ag22, College Building,
City St George's, University of London.

Twelve groups of four students each
gave their presentations across three
sessions towards the end of term.
Each group had 20 minutes to
present, followed by time for
comments and questions. We
randomly assigned both the group
members and the presentation order.
Each group chose its own name,
selected a topic, and decided how to
approach it.

4. Matcha:
facial recognition
bias in

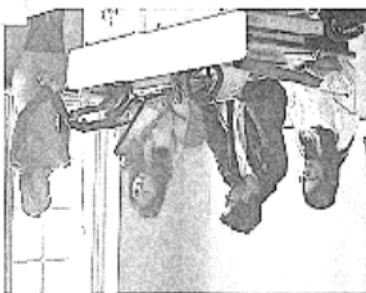


3. Mesy:
deeptakes's dangers



2. Savourists:
digital inclusion
and the NHS app

1. Scavengers:
bias in AI
recruitment tools



Day 1

Lou'ay
Gamini
Jacqueline
Debbie (Tzu Yu)

Durva
Shamika
Wenyuan
Yixuan

Arumina
Cammi
Dhruv
Elena

Rafaela Rossi
Apollo
Victor
Paul

Alexus
Jia
Ellie
Caroline

Dominique
Aakanksha
Jordan
Ishita

Enya
Mariam
Sufiyyan
Yuki

Mahin
Claudia
Sun
Lucia

Ho Kei
Louise
Omar
Shambhavi

Kassandra
Shannon
Rayya
Chiu Chun

Busung
Kavya
Mahi
Papakumari

Sarah
Naeem
Gabriel
Harry

Group photo by Balin Barros Serra



Those who did not come to class in
the last day are not in the photo!



Download, print, cite:
<https://doi.org/10.6084/m9.figshare.28807106>



INM317

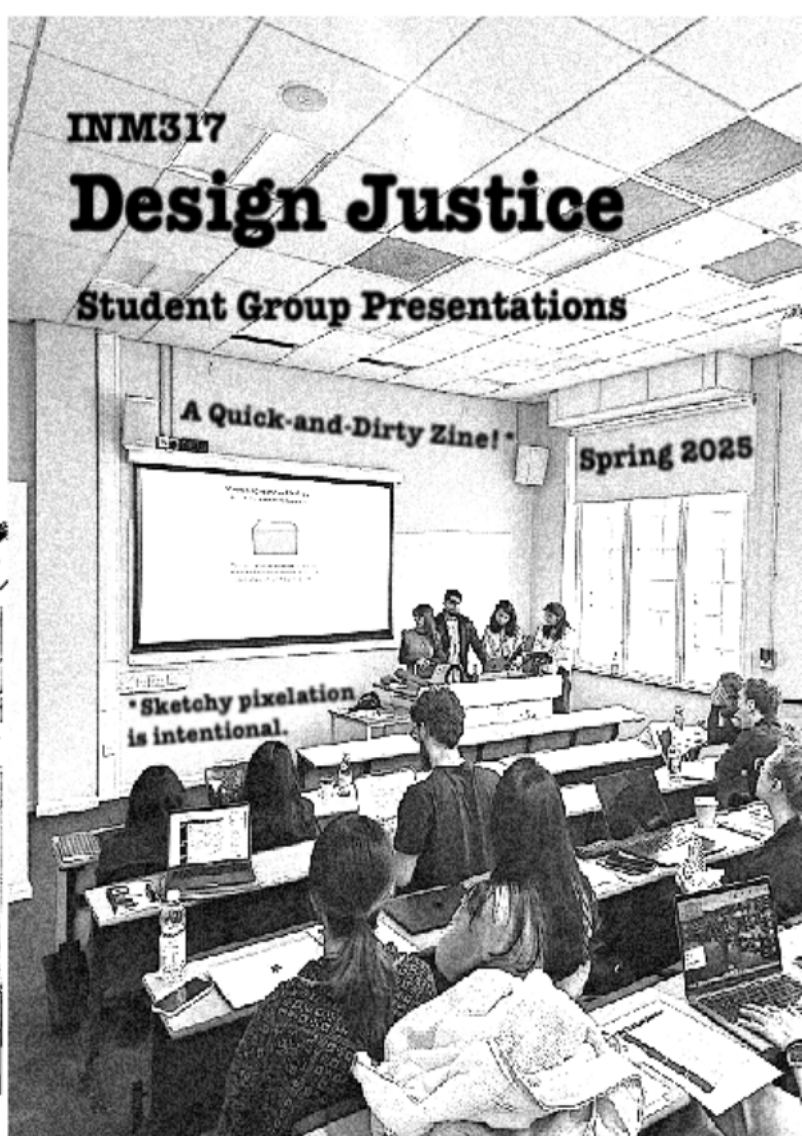
Design Justice

Student Group Presentations

A Quick-and-Dirty Zine!

Spring 2025

* Sketchy pixelation
is intentional.





1. Identify at least one technology that is a part of wider justice in people's lives;
2. Explain the basis and reasons for the injustice using evidence and examples;
3. Engage the class in discussion focused on designing a fairer, and more equitable and just future technology; and
4. Summarise (briefly) the group process and group members' contributions.

Groups were expected to:

The group presentations gave students the chance to apply core materials connected to design justice. The goal was for students to examine how forms of injustice can be amplified by technology.

Design justice is about reimagining how we approach design. It puts the spotlight on those who are usually pushed to the margins and brings them into the heart of the process. By working together in creative, inclusive ways, it aims to tackle some of the toughest issues our communities are up against. *

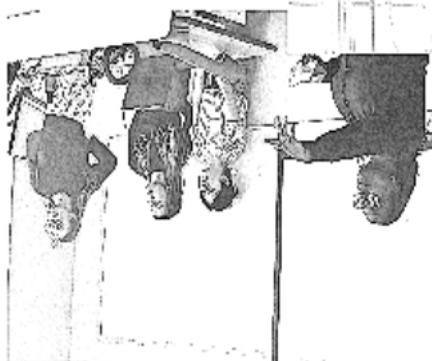


INM317 Design Justice is a core module in the MSc Human-Computer Interaction Design, City St George's, University of London. The module leader in 2024-2025 was Ernesto Priego. This zine was manually created by Ernesto using the Electric Zine Maker. Thanks to the 2025 cohort, Belén Barros Serra, Sebastian Prost, Simran Chopra, Jonathan Evans, Martin Eve, Maleeha Shaikh, Morganie Naidoo, The Design Justice Network, Pablo Stanley, Amanda Wyatt Visconti, figshare, and everyone at City St George's Centre for HCID. Blurry pics by Ernesto Priego (sorry!). This zine is an open access output available at <https://doi.org/10.6084/m9.figshare.28807106>.

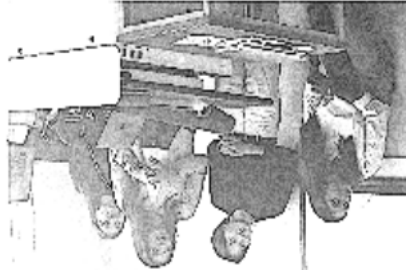
* Kudos to the Design Justice Network, <https://designjustice.org/>

Day 2

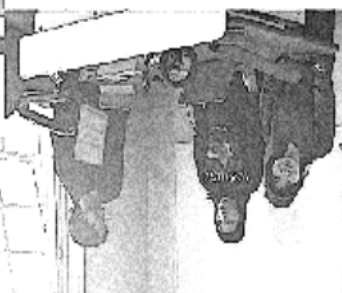
5. Therians:
digital bias in
geospatial tools



7. Sol:
facial recognition,
and exclusion



8. Latte:
dynamic pricing
and marginalisation



6. Clementines:
the deceptive side
of dating apps



Day 3

9. The DJs:
AI in education
and systemic inequalities



10. Daji:
Bias in AI image
generation



11. Capybaras:
how users train LLMs
without knowing it



12. Fever:
Text-based GPTs
and multilingualism

