



GAME: HEALTH AND SAFETY HAZARD HUNTER:

Game Instructions for the Academic:

Overview:

Welcome to the '**health and safety hazard hunter**', card game! This game is designed to enhance your student's/participants understanding of health and safety symbols through an engaging and collaborative activity.

Game Components:

Each game set includes:

- **36 Game Cards:**
 - 9 Symbols
 - 9 Hazards
 - 9 Definitions
 - 9 Examples
- 1 'Instructions card' for the participants
- 1 'Answer Sheet' (For instructor use only)

Preparation of Game Cards:

1. **Printing (in colour):** Print the game cards double-sided to ensure each card has a back featuring a uniform design.
2. **Cutting:** Cut out the cards along the designated lines.
3. **Optional Lamination:** Laminate the cards for durability, then recut around each card.

Class Setup:

1. **Group Formation:** Organise students into groups of 2 or 3 at each table/bench.

2. Card Distribution:

- Each deck of cards features four coloured dots on the back:
- **Red** = Symbols
- **Green** = Hazards
- **Blue** = Definitions
- **Yellow** = Examples

3. Shuffling:

- Shuffle the cards according to their colour.

4. Piling:

Place the cards face down into four separate piles based on their colour:

- Red (Symbols)
- Green (Hazards)
- Blue (Definitions)
- Yellow (Examples)

Instructions:

1. **Task Overview:** The objective is to match symbols, hazards, definitions, and examples correctly using the cards provided.
2. **Time Limit:** Set the participants 10 minutes to complete the task.
3. **Collaboration:** They will work together within their group to discuss and make the best matches.
4. **Competition Option:** This can be run as a timed competition for prizes, or simply as a learning exercise to assess their understanding of health and safety symbols.

Conclusion:

Once the time is up, it is your job as the instructor to review their matches and provide feedback on their understanding of the material.